

Hierarchical and evolved large-scale network structures

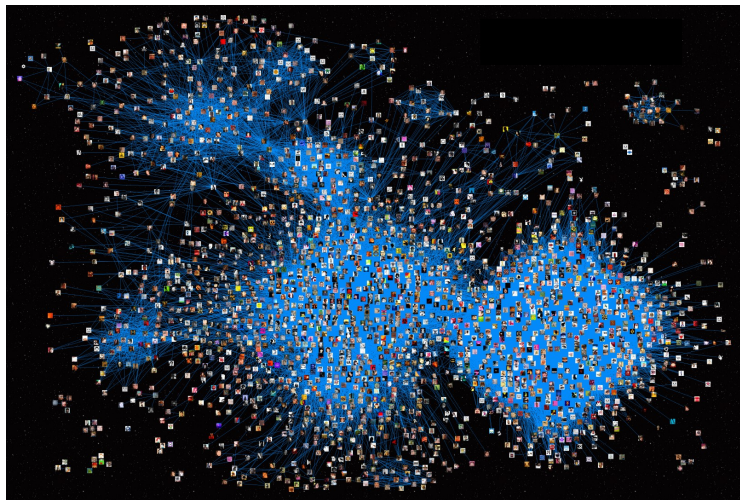
Tiago P. Peixoto

Universität Bremen

Berkeley, June 2014

GLOBAL (OR LARGE-SCALE) STRUCTURE

Modular structure

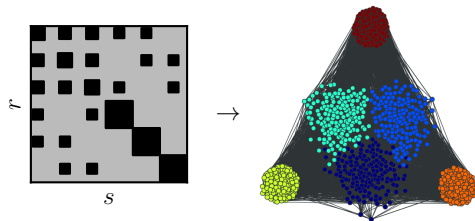


A PRINCIPLED APPROACH: GENERATIVE MODELS

STATISTICAL INFERENCE OF STOCHASTIC BLOCK MODELS

Traditional: N nodes divided into B blocks.

Parameters: $b_i \rightarrow$ block membership of node i
 $e_{rs} \rightarrow$ number of edges from block r to s .



Degree-corrected: Arbitrary degree sequence: $\{k_i\}$

GENERATIVE MODELS

Two complementary approaches:

Inference of model parameters
from empirical data

Abstract modelling of network
function

Direct bridge between data and functional models, which incorporate large-scale network topology.

INFERENCE VIA MAXIMUM LIKELIHOOD

Microcanonical formulation: $\mathcal{P}(G|\{e_{rs}\}, \{b_i\}) = \frac{1}{\Omega(\{e_{rs}\}, \{b_i\})}$

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$$\mathcal{S} \cong -E - \sum_k N_k \ln k! - \frac{1}{2} \sum_{rs} e_{rs} \ln \left(\frac{e_{rs}}{e_r e_s} \right)$$

$$\max_{\{e_{rs}\}, \{b_i\}} \ln \mathcal{P} \equiv \min_{\{e_{rs}\}, \{b_i\}} \mathcal{S}$$

→

Inference ↔ **Compression**

Minimization of information
required to describe the network,
when the model is known.

SOLUTION: MINIMUM DESCRIPTION LENGTH

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$$\mathcal{L} = \underbrace{\ln \left(\binom{\binom{B}{2}}{E} \right)}_{\text{Block graph}} + \underbrace{\ln \left(\binom{B}{N} \right) + \ln N! - \sum_r \ln n_r!}_{\text{Node partition}} + \underbrace{\sum_r n_r H(\{p_k^r\})}_{\text{Degree sequence}}$$

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$$\Sigma = \mathcal{S} + \mathcal{L}$$

Total information necessary, without a priori knowledge of the model!

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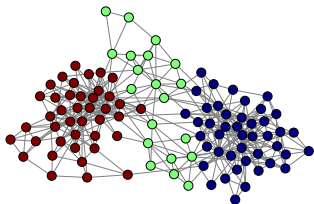
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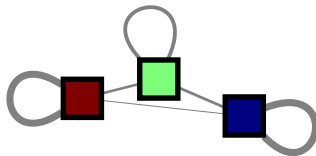
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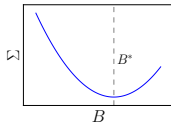


$B = 3, \mathcal{S} \simeq 1688.1$ bits



Model, $\mathcal{L} \simeq 203.4$ bits

$$\Sigma \simeq 1891.6 \text{ bits}$$

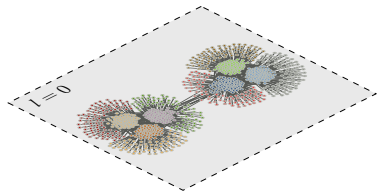


Occam's razor

The best model is the one which most compresses the data.

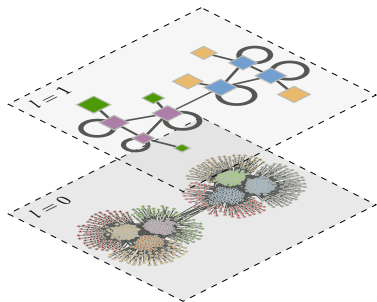
PROBLEM: LACK OF PRIOR INFORMATION

SOLUTION $\rightarrow$ MODEL THE MODEL



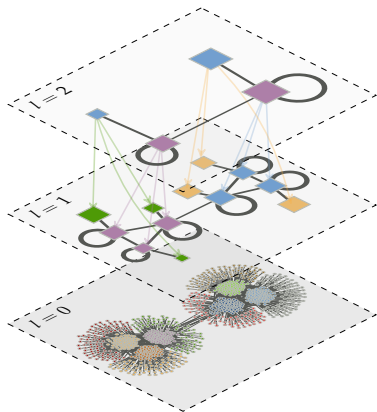
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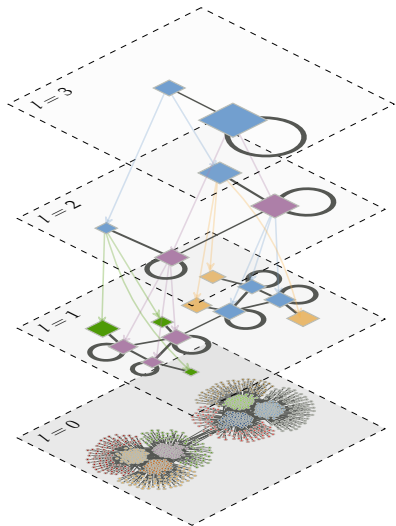
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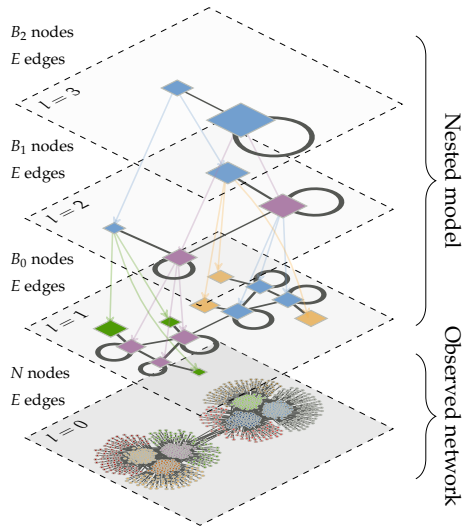
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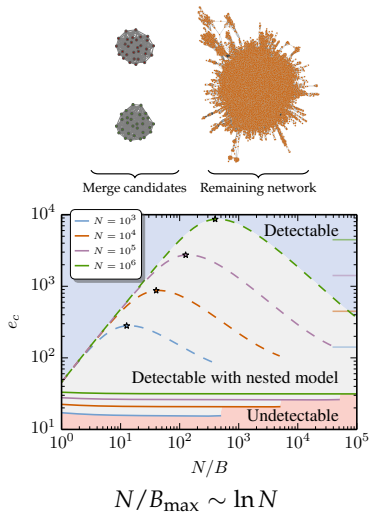
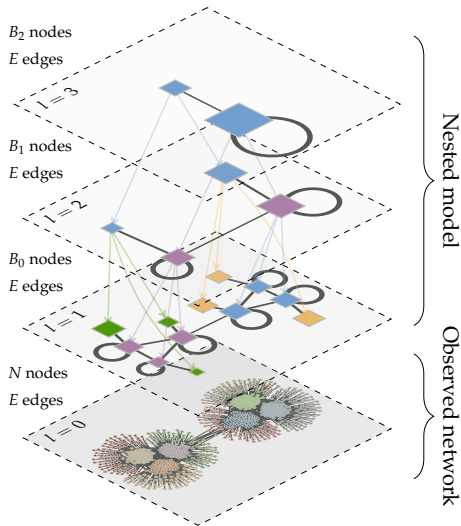
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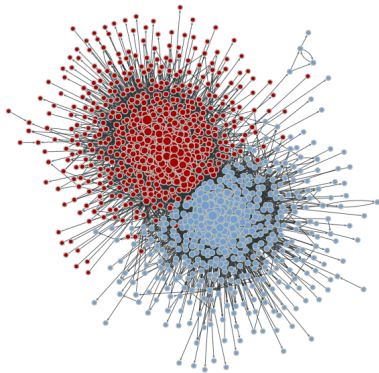
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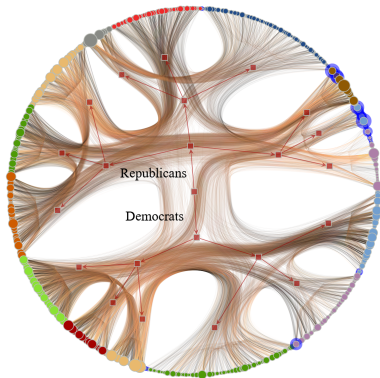
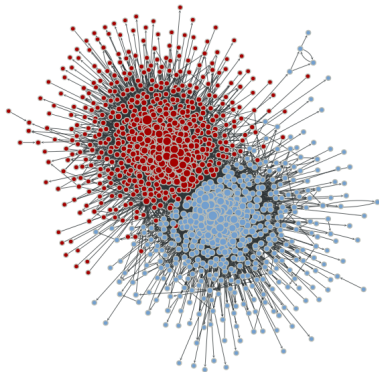
EMPIRICAL NETWORKS

POLITICAL BLOGS ($N = 1,222, E = 19,027$)



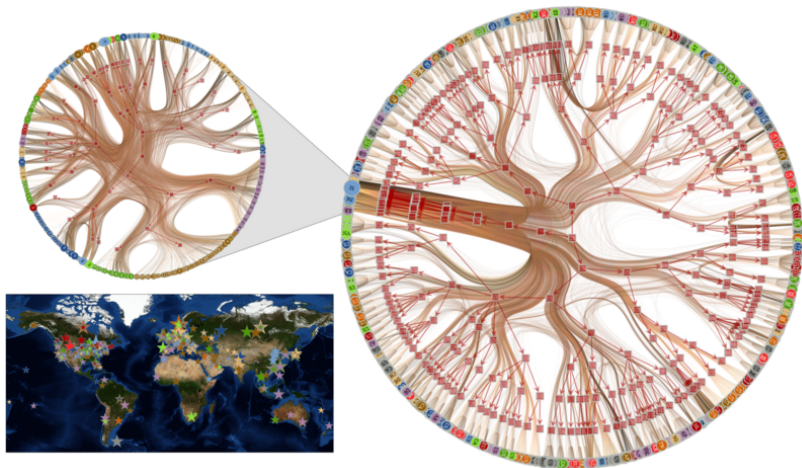
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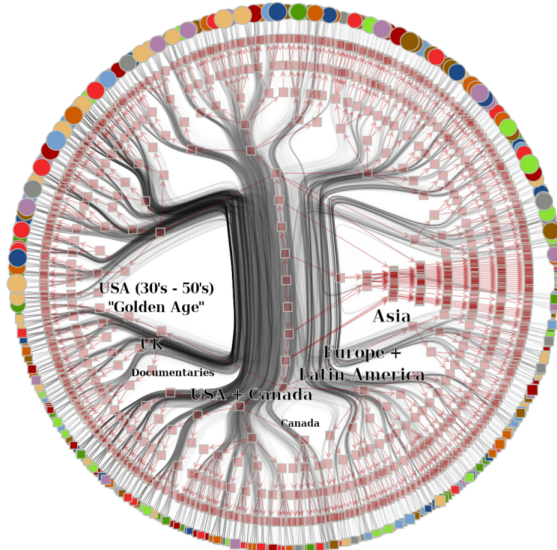
INTERNET (AUTONOMOUS SYSTEMS) ($N = 52,104, E = 399,625, B = 191$)



EMPIRICAL NETWORKS

IMDB FILM-ACTOR NETWORK ($N = 372,447, E = 1,812,312, B = 717$)

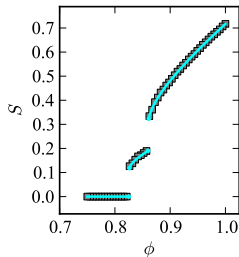
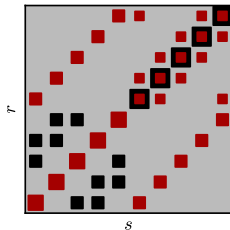
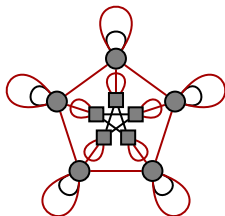
Actors



Films

ABSTRACT MODELLING

EXAMPLE: INTERDEPENDENT PERCOLATION



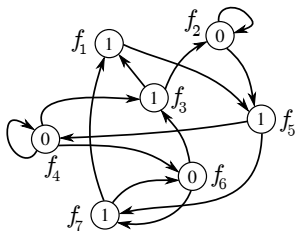
$$u_r = \sum_s m_{rs} [1 - \hat{\phi}_s f_1^s(1) + \hat{\phi}_s f_1^s(u_s)]$$

$$\hat{\phi}_r = 1 - \hat{f}_0^r(1 - \sum_s \hat{m}_{rs} S_s^0) + \hat{f}_0^r(0)$$

Generalization of two-interdependent networks, “network of networks”, etc.

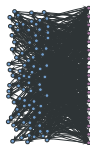
ABSTRACT MODELLING

EXAMPLE: NOISY BOOLEAN DYNAMICS

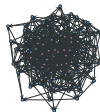


σ_4	σ_6	f_3
0	0	1
0	1	0
1	0	0
1	1	1

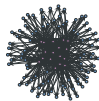
$$b_i(t+1) = \sum_k p_k^i m_k \left((1-2P) \sum_j w_{j \rightarrow i} b_j(t) + P \right)$$



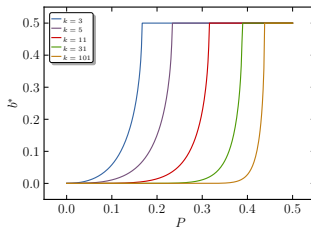
(a)



(b)



(c)



NETWORK EVOLUTION

MAXIMUM ENTROPY ENSEMBLES

How would networks look like if they are optimized according to some criterion, *but are otherwise maximally random?*

Minimization of the free energy:

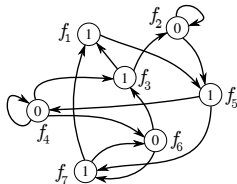
$$\mathcal{F} = -R - S/\beta$$

$R \rightarrow$ Fitness criterion

$\beta \rightarrow$ Fitness pressure

ROBUSTNESS CRITERIA

1. Dynamical: Boolean dynamics with noise



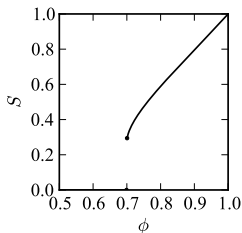
σ_4	σ_6	f_3
0	0	1
0	1	0
1	0	0
1	1	1

$$\sigma_i(t+1) = f_i(\sigma(t))$$

Noise P

$R \rightarrow$ fraction of “correct” nodes

2. Structural: Percolation with interdependence



$$R = 2 \int_0^1 S(\phi) d\phi$$

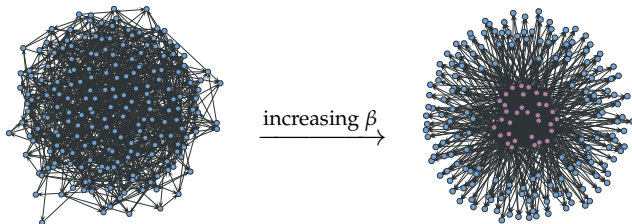
$$R \in [0, 1]$$

$S \rightarrow$ size of macroscopic component

$\phi \rightarrow$ dilution (fraction of nodes not removed)

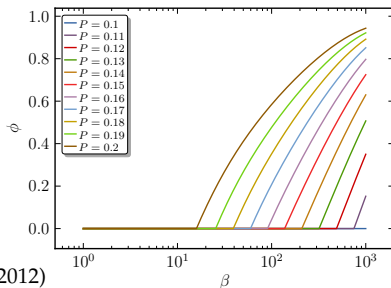
DYNAMICAL ROBUSTNESS AGAINST NOISE

BOOLEAN NETWORKS AND GENE REGULATION

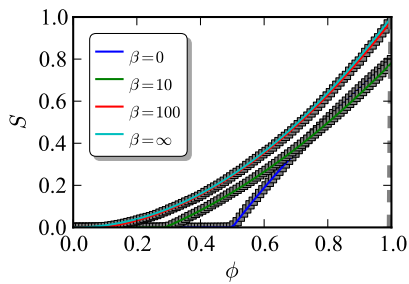


Random topology

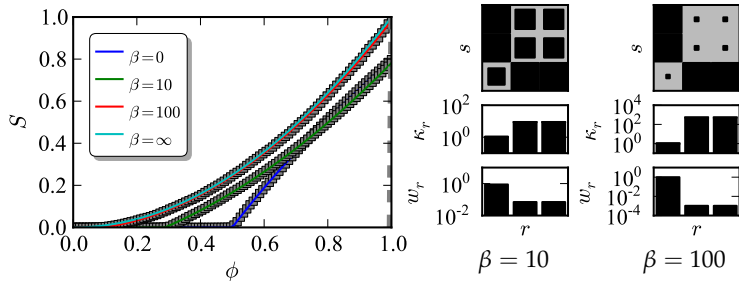
Segregated core



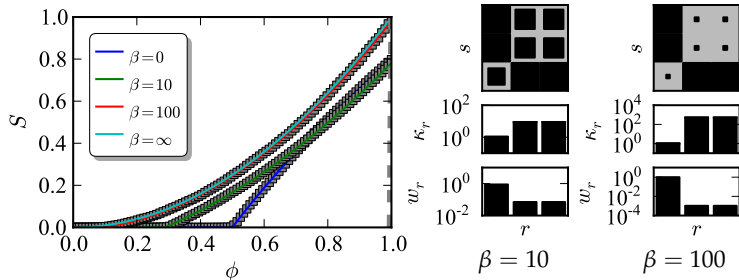
PERCOLATION: OPTIMIZATION



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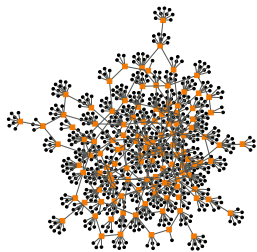


PERCOLATION: OPTIMIZATION

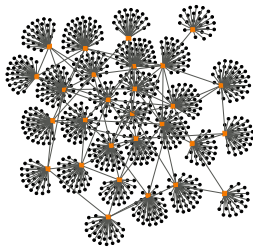


- Core-periphery structure!
- Independent of the number of blocks, B !

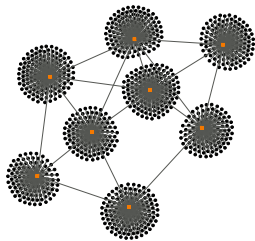
PERCOLATION: OPTIMIZATION



$\beta = 10$



$\beta = 20$

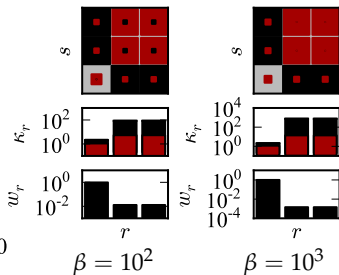
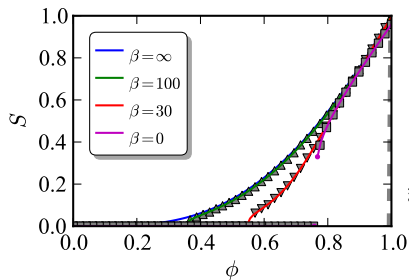


$\beta = 40$

Backbones...

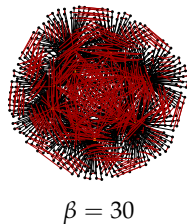
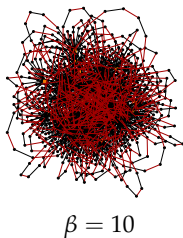
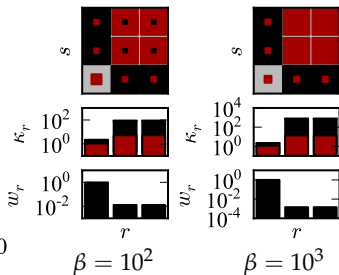
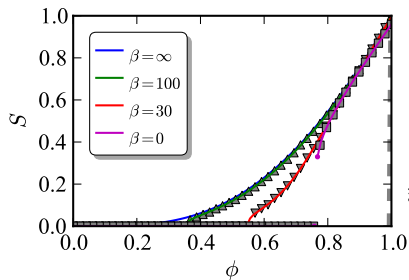
PERCOLATION: OPTIMIZATION

WITH INTERDEPENDENCE



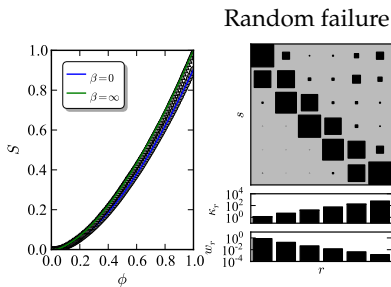
PERCOLATION: OPTIMIZATION

WITH INTERDEPENDENCE



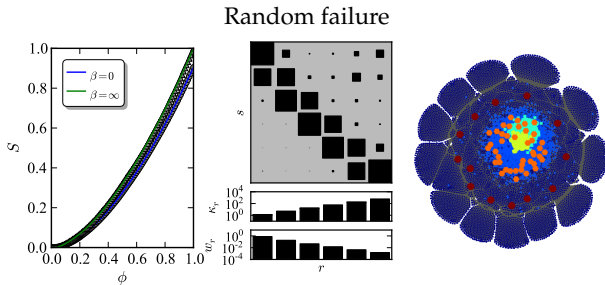
CONSTRAINED OPTIMIZATION

DEGREE CONSTRAINTS



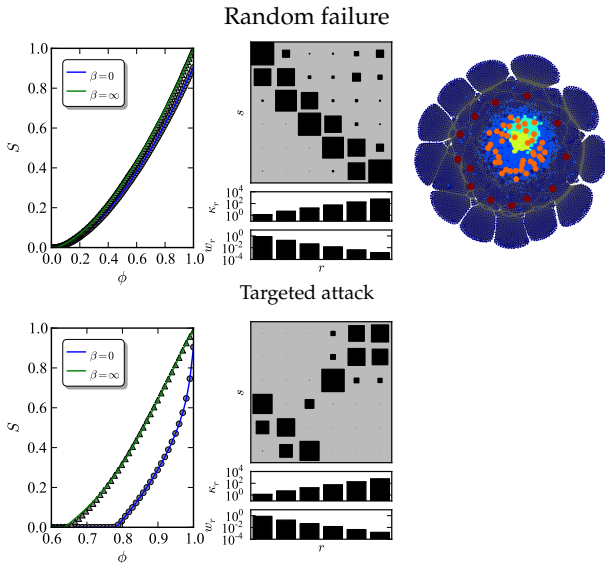
CONSTRAINED OPTIMIZATION

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CONSTRAINED OPTIMIZATION

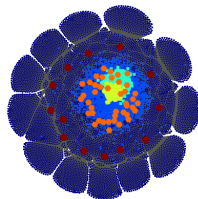
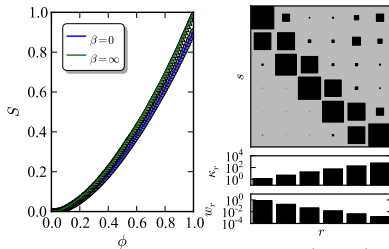
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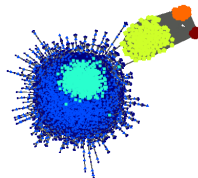
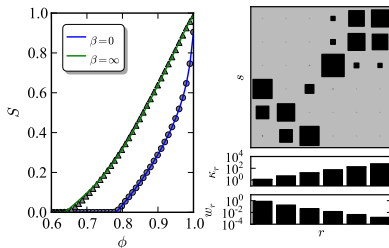
CONSTRAINED OPTIMIZATION

DEGREE CONSTRAINTS

Random failure



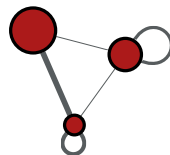
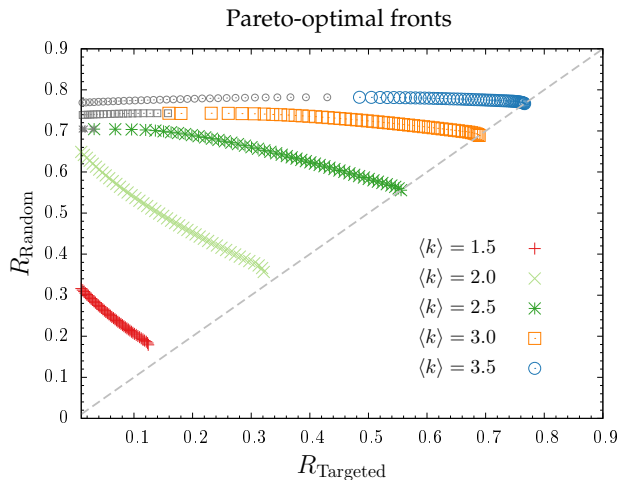
Targeted attack



“Onionlike” topology
Schneider et al.
PNAS 2011

MULTI-OBJECTIVE OPTIMIZATION

RANDOM FAILURE VS. TARGETED ATTACKS



CONCLUSION

- ▶ Stochastic block models (SBM) $\rightarrow$ simple, tractable, general
- ▶ Principled inference of large-scale structure of empirical data
- ▶ Nested SBM $\rightarrow$ multilevel network structures, high resolution
- ▶ SBMs $\rightarrow$ convenient for abstract modelling
- ▶ Maximum entropy SBM ensembles: Null models of robust topologies
- ▶ Robust topologies are simple!
- ▶ Emergence of a core-periphery structure, with a central well-connected backbone, and a sparse periphery.
- ▶ More elaborate structures arise when arbitrary constraints or competing criteria are imposed.